

# Analysis of Senerio Based Security Protocols using MPLS VPN Network

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## Abstract

The Internet continuously increase time by time in terms of bandwidth, number of hosts, geographic size, and traffic volume. As the Backbone network is suffering from congestion, traffic shaping, Load balancing over unequal cost path, increasing number of user, scalability and some other critical issues the MPLS is the only one solution, which is performing its best functionalities using some applications like traffic engineering, MPLS VPN. By implementing traffic engineering in backbone area bandwidth resources are optimized that results to reduce the overall cost of operations. MPLS also enhance the core network security due to its label switching functions. But the main security issues on MPLS VPN core network are if someone try to connect VPN from public network to MPLS VPN core network then it may be a security risk because public network used by everyone, footprint applies, trace the data packets and compromise the network security. Encryption, decryptions applied on traffic or data packets that come from public network to MPLS core network by implementing different methods/strategies. MPLS has become widespread and has been several deployments by service suppliers in their networks. The results of MPLS network will be calculated by using network simulator like (Packet Tracer, GNS3 etc.). The work exhibited in this exploration will show results from simulations using optimal fuzzy based algorithm for traffic engineering and congestion avoidance.

**Keywords:** Bandwidth, Congestion Traffic, Load Balancing, MPLS VPN Network, Traffic Engineering, Security Protocols.

## I. INTRODUCTION

It is a well-known systems administration innovation that utilizations names connected to bundles forward through framework. MPLS is for fusing controlling in the groups of an IP frameworks for information purpose. MPLS is used for all bundles particularly stream take a similar time to complete a spine. MPLS convey the parcels of administration (QOS) required to help constant video and voice and administration level assertions (SLAs) that ensures data

transfer capacity. In PC systems administration and broadcast communications is information conveying instrument identified with bundle exchanged systems. Its works in the middle of OSI layer2 and layer3, so it's also called layer2.5 conventions. Its utilized convey a wide range of kinds of traffics including ATM, Ethernet, IP parcels and SONET outlines.

## II. FRAME RELAY

Frame Relay (FR) a well-known superior WAN convention that works at the physical and data-link layers. Hand-off connection is sort of WAN technology uses to interface 1 site to numerous locales through a solitary physical data this activity makes it simple to develop dependable and modest systems.

Frame Relay (FR) is a bundle exchanging innovation for associating system focuses in Wide Area Networks (WAN). It is an association situated information benefit and sets up a virtual circuit between two ends. Information move is done in bundles of information known as frames. These frames are variable in parcel size and more proficient because of adaptable exchanges. Frame Relay arrange is extremely basic. These are made by designing system switches or different gadgets to speak with a specialist pop Frame Relay switch. The specialist organization arranges the Frame Relay switch, which enables keep to end client setup assignments to a base.

Frame Relay(FR) organize utilizes changeless virtual circuits (PVCs). PVC is the sensible way along a starting Frame Relay interface, through the framework, and along a consummation Frame Relay interface with its authoritative objective. Balance this with the physical path used by a conferred affiliation. In a framework with Frame Relay get to, a PVC strangely portrays the route between two endpoints.

It's distinguished by a Data-Link-Connection-Identifier-(DLCI), it's just a number in vicinity of 0 and 1023.

Frame Relay(FR) diminishes organize costs by utilizing less gear, less multifaceted and a less demanding execution. Clients pay for a conclusion to-end association. That incorporates the neighborhood circle and the system connect. With Frame Relay, clients pay for the nearby circle, and for the data

transfer capacity they buy from the system supplier. Separation between hubs isn't critical. While in a devoted line demonstrate, clients utilize committed lines gave in augmentations of 64 kilo bit per second, Frame Relay clients characterize their virtual-circuits needs in far more prominent granularity, frequently in increases as little as 4 kb/s.

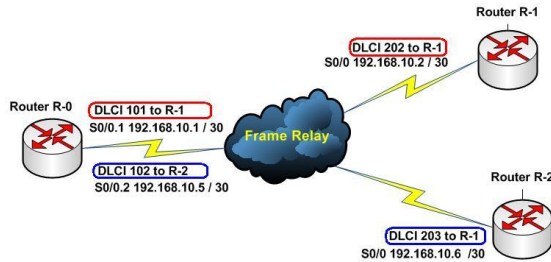


Fig # 1.1 MPLS Model

**Terminologies:**

- Committed information rate (CIR, Discard Eligibility)
- Data-Link connection identifier
- Explicit-Congestion-Notification-(ECN)
- Back-ward-explicit-congestion-notification (BEFCN)

**III. MODES OF MPLS**

There are two methods of MPLS based on labels(packets).

1. Frame mode MPLS(FMM)
2. Cell mode MPLS(CMM)

**Frames Mode MPLS**

It's intended the use for all intents and any purposes any media and Layer2 exemplification Most Layer2 embodiments outline based on MPLS essentially embeds on a 32bit mark between the Layer2 and Layer3 headers.

**Cellular mode MPLS**

It's a unique situation where they can utilized those name that can't be embedded on each cell. It's utilizes virtual way identifier / VPI / VCI. Cellular- mode MPLS utilizes the ATM VPI / VCI sending choices. The 32bit label (packet) the edge yet isn't utilized as a part of the ATM organize. The first mark is available just in main cell.

**IV. MATERIAL AND METHODS**

The Internet continuously increase time by in term of regarding data transfer capacity, geographic size, number of hosts and activity volume. Backbone arrange is experiencing blockage, traffic forming, Load adjusting over unequal cost way, expanding number of client, versatility and some other basic issues the MPLS is the just a single solution, which is playing out its best functionalities utilizing a few applications like Traffic

Engineering, MPLS VPN. By executing in backbone area. Data transfer capacity assets are upgraded that outcomes to execute the general cost of activities. The main purpose of my research was to enhance the network security of MPLS VPN and avoid the network from congestion due to growth in bandwidth number of hosts and geographic and traffic area. Load balancing-over an un-equal cost the number of user scalability and some other issues the only solution is implemented is MPLS, which is best functionality by using applications like Traffic Engineering. The purpose ofthis in Traffic-Engineering is to employ the networks aswell as networkresources.

MPLS VPN has been already secured but no one 100% secure in computer networking. Because technology grow very fastly and vulnerability created randomly. Secure the whole network, secure the privacy and also secure the environments.

Some methods/strategies that are used to enhance the security of MPLS VPN.

- IPsec Protocol
- Digital Signature
- Kerberos Servers

A few changes was made to calculation displayed in by methods for a cautious usage of a solitary blended metric. This calculation accept that courses are settled after association setup utilizing some sort of unequivocal steering or pining the key thought of FMM in the system diagram to dispense with of Dijkstra's calculation. FMM utilizes a solitary blended metric in Dijkstra's calculation that joins proliferation postponement. Rather than the calculation utilizes the logarithm of transmission achievement likelihood work to keep away from complex arrangement rules FMM conduct of an added substance metric, since it from two other added substance measurements. Besides, accept that courses cannot have over 90% of misfortune likelihood, that is,  $0 \leq |slog| \leq 1$ . Let  $G = (N, A)$  be a system with N hub and A curves circular segment  $(i, j)$  doled out two-numbers:  $b_{ij}$  is the accessible data transmission and  $f_{ij} = fmm(|slog_{ij}|, dij)$  is fluffy single metric, where  $slog_{ij}$  transmission achievement likelihood and  $dij$  is the engendering delay when bend  $(i, j)$  or  $b_{ij} = 0$  and  $f_{ij} = \infty$ . where  $p = (i, j, k, \dots, q, r)$ , way width,  $w(p)$ , is  $\min[b_{ij}, b_{jk}, b_{qr}]$  and its length is  $l(p) = f_{ij} + f_{jk} + \dots + f_{qr}$ . the base transmission capacity, the issue is discover a way p amongst I and r to an extent that  $w(p) \geq B$  and has the base  $l(p)$ . Assuming that hub 1 is the source and hub m is the goal, FMM is as per the following:

Step 1:  $\forall ij: f_{ij} = \infty$  if  $b_{ij} < B$ .

Step 2:  $L = \{1\}; \forall i, i \neq 1: F_i = f_{1i}$ .

Step 3: Find  $k \notin L | F_k = \min_{i \notin L} F_i$ . If  $F_k = \infty$ , if path not be founded and then algorithm stops. If  $m \in L$ , the path was found and the algorithm stops.  $L := L \cup \{k\}$

Step 4 :  $\forall i \notin L : F_i := \min [ F_i, F_k + f_{ki} ]$ . Going to step 3

Algorithm founded the path which has minimum delay. Step 1 O (N<sup>2</sup>) operation and its executed one time. Step 2 requires (N) operation and it's also executed one time. Step 3 and four require O (N) operation and then repeated n - 1 times in worst-case. So the complexity of the algorithm is O (N<sup>2</sup>). Minimum inference. In it there are nine fuzzy rules that used to define relationships of the input and output. Situations are the delay and |slog| link has big chance of selected by Dijkstras algorithm for example low and the other one is high the link is good. The algorithm results calculated with the help of simulator (Packet Tracer, NS2etc.) avoided the traditional IP routing lookups by using MPLS VPN and find out the best security protocol for MPLS. Many of its protocol were consist of list of rules that designate the traffic to be protected. The purpose of this research was aware the MPLS security and find out the vulnerabilities and overcome back loopholes.

## V. CONCLUSION

MPLS has become popular and has seen many implementations and deployments by service Providers in Backbone networks original idea for inventing MPLS was better integration of IP in ATM networks MPLS also enhance the core network security due to its label switching functions. But the main security issues on MPLS VPN core network was if someone try to read the VPN traffic, insert traffic in VPN, eavesdropping on core and access line etc. from public network to MPLS VPN core network then it may be a security risk because public network used by everyone, footprint applies, trace the data packets and compromise the network security. Encryption, decryptions applied on traffic or data packets that come from public network to MPLS core network by implementing different methods/ strategies. In that research there are three different scenarios with different implementation strategy show the impact on MPLS VPN security. The performance of these scenarios was evaluated in the form of security checks that which scenario fulfills the requirements or not. By observing the above mentioned results and discussion, it is concluded that the scenario IPsec with CE-CE point of termination or implementation has better response as compares to others. The main purpose to discuss those methods or scenario to give an opportunity to enhance the MPLS security which depends on network requirements.

Traffic-Engineering creates more. Explicit paths with band-width assurances for each traffic-trunk. Its create explicit paths in the form of different tunnels by using different path ways with bandwidth assurances. Its takes in to consideration policy constraint associated

with the traffic trunks and the physical network resources as-well-as the topology of the network. The main purpose of using of Traffic Engineering in MPLS VPN core is to avoid from network overcrowding that slow down the services. TE created different path/tunnels to continue the flow of traffic.

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